<!DOCTYPE html>

<html>

<head>

<meta charset="utf-8">

<title>心动挑战</title>

<style>

body {

margin: 0;

background: #ffe6f2;

touch-action: manipulation;

}

#gameArea {

width: 100vw;

height: 100vh;

position: relative;

overflow: hidden;

}

.heart {

position: absolute;

transition: all 1.5s;

font-size: 30px;

cursor: pointer;

user-select: none;

animation: pulse 1.5s infinite;

}

#counter {

position: fixed;

top: 20px;

left: 20px;

font-size: 24px;

color: #ff1493;

font-weight: bold;

}

#finalMessage {

display: none;

position: fixed;

top: 50%;

left: 50%;

transform: translate(-50%, -50%);

text-align: center;

background: white;

padding: 30px;

border-radius: 15px;

box-shadow: 0 0 20px rgba(255,20,147,0.3);

}

@keyframes pulse {

0% { transform: scale(1); }

50% { transform: scale(1.2); }

100% { transform: scale(1); }

}

</style>

</head>

<body>

<div id="gameArea">

<div id="counter">收集爱心：<span id="score">0</span>/52</div>

<div id="finalMessage">

<h2 style="color: #ff1493;">❤️ 告白成功！ ❤️</h2>

<p>从第一次遇见你，我的世界就开始发光</p>

<p>你愿意让这个光持续一辈子吗？</p>

<button onclick="showFinal()" style="margin-top:15px; padding:10px 20px; background:#ff1493; color:white; border:none; border-radius:5px;">点击回答</button>

</div>

</div>

<script>

let score = 0;

const targetScore = 52; // 需要收集的爱心总数

function createHeart(e) {

const heart = document.createElement('div');

heart.className = 'heart';

heart.innerHTML = '❤️';

heart.style.left = (e.clientX - 15) + 'px';

heart.style.top = (e.clientY - 15) + 'px';

// 随机颜色

heart.style.color = `hsl(${Math.random()\*360}, 70%, 60%)`;

heart.addEventListener('click', () => {

score++;

document.getElementById('score').textContent = score;

heart.style.transform = 'scale(2)';

heart.style.opacity = '0';

setTimeout(() => heart.remove(), 1000);

if(score >= targetScore) {

document.getElementById('finalMessage').style.display = 'block';

}

});

document.getElementById('gameArea').appendChild(heart);

}

function showFinal() {

document.getElementById('finalMessage').innerHTML = `

<h1 style="color: #ff1493;">💌 我愿意！ 💌</h1>

<p>让我们开始这段奇妙旅程吧～</p>

<div style="margin-top:20px; animation: pulse 1s infinite;">

❤️🧡💛💚💙💜

</div>

`;

}

// 游戏初始化

document.getElementById('gameArea').addEventListener('click', createHeart);

</script>

</body>

</html>